## NE00 Add-On Intercept Survey Instrument: Variable name by question, with description.

Items on the questionnaire that the angler does not know the answer to are coded with "8"s. Items that are refused are coded with "9"s. If interviewer is not certain respondent is at least 16 yrs of age, simply ask respondent if he/she is at least 16 yrs of age. If < 16 yrs of age, then thank respondent and terminate. \* = operational and tracking variable and @ = variable carried over from base MRFSS intercept survey.

Question #	Variable	Туре	Length	Label
*	SEAS TME	Num	8	Time Interview Completed
*	SEASSTAT	Num	8	Economic Interview Status
11	LONGTRIP	Num	8	Multi or Single Day Trip. 1 = one day trip, 2 = multi-day trip
12	TRIP_DAY	Num	8	Nights Spent Away from Home
13	FISH_DAY	Num	8	Days Spent Fishing
14	TRIPFISH	Num	8	Trip Primarily for Fishing
15	DAYSSPEC	Num	8	Days Fished for Primary Species
15	DAYSMODE	Num	8	Days Fished from Mode, used instead of above if no species targeted
16	ALLDAYS	Num	8	Fished from Intercept City on All Days
17	SALTRANK	Num	8	Rank of Saltwater Fishing Ability
18	SUPPLIES	Num	8	Expenses for Trip Supplies
19	NOPAY	Num	8	Off Work Without Pay
20	HRS_WEEK	Num	8	Number of hours typically worked per week
21	INCOME	Num	8	Household income
22	BOAT	Num	8	Boat ownership
23	FOLLOW_UP	Num	8	Participation in Followup
*	BOXA	Num	8	Angler Phone Number Given
@	ST	Num	8	State of Intercept
@	CNTY	Num	8	County of Intercept
@	YEAR	Num	8	Year
@	WAVE	Num	8	Sampling Wave
@	SUB_REG	Num	8	Subregion
@	ID_CODE	Char	14	Interview ID Code
@	INTSITE	Num	8	Site of Intercept
*	ZIP	Char	5	HOME ZIP CODE
@	DATE1	Char	14	Date file created
@	DIST	Char	1	Distance from shore
@	AREA	Char	1	Area of fishing
@	AREA_X	Char	1	Collapsed area of fishing.
@	HRSF	Num	8	Hours fished
*	MAILCITY	Char	50	Residence city
*	MAILFOLL	Char	1	Will they participate in mail followup
*	MAILNAME	Char	50	Mailing name
*	MAILSTAT	Char	2	State of residence
*	MAIL_ADD	Char	50	Mailing address
*	MAIL_ZIP	Char	5	Residence zip code

@	MODE2000	Char	5	Mode of Fishing (2000)
@	MODE_F	Char	5	Mode of fishing
@	MODE_FX	Char	5	Mode of fishing collapsed
	FISHTRIP	Num	8	